

Trishala Girjasing

UX + Product Designer & Researcher

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Want to 1.
your passion



Education

The Hague University of Applied Sciences
B.S., Communication and Multimedia Design
2012-2016

Skills

Design

UX design
Product design
Service design
Ideation
UX writing
Wireframing
Prototyping
Design systems & guidelines
Human computer interaction

Research

Usability testing
User interviews & surveys
User research

Tools

Figma
Miro
HTML, CSS
Adobe Creative Suite
...many more, but I kept it to my most favorites.
I can learn your tool of choice as well.

Others

Agile way of working
Presenting
Stakeholder management

Languages

Dutch *native*
English *professional proficiency*

Initiatives

Teaching

Creative thinking
UX workshops for non- designers
Accessibility in design

Diversity, equity & inclusion

Book club founder
DEI events + workgroup

Experience

ORTEC | UX Designer

November 2019 - Present

- Working on SAAS and B2B projects creating user friendly experiences. I collaborate a lot cross-functionally, e.g with engineers, but also with the end user. An example is the extensive user research I do and usability testing. I work based on the design thinking method, part of that is to ideate and create solutions including in the form of wireframes.
- Transition of legacy software to the cloud, which is an AI powered tool, and working on a UX vision for this. It's complex and data-heavy software, that I make insightful and easy to understand for the user.
- I am responsible and involved in every aspect that might require any design input, that includes the UX writing.
- Facilitating workshops and teaching co-workers about UX and product design.
- DEI workgroup member.

CGI, assigned to the Netherlands Police | UX Designer

October 2018 - August 2019

- I did UX/UI design, usability testing, user research and UX/design research.
- Worked on a native app for a governmental organization with their employees as the end user. Worked agile and I was assigned to multiple teams. The goal of the app was for the end users to reduce paperwork and translate this to digital solutions, all within one app. I conducted in-depth usability tests and worked with their design system.

The Municipality of The Hague | Usability tester and junior employee

May 2018 - September 2018

- Contributed to collecting input for a big usability test of a new website, which was intended for internal use. The goal was to improve the existing website and make it more user friendly based on the gathered input.

The Hague University of Applied Science: Faculty Social work & Education | UX designer & researcher (grad.project)

February 2016 - November 2016

- Research the lifestyle of the students at the university to find out if implementing an interactive design solution/product could motivate them to live a healthier lifestyle.
- Apply design techniques, like gamification, to come up with an innovative solution for the research topic.
- In-depth user research and usability testing.
- Created high-fi prototypes of two concepts and tested them with the target group. Used the findings to iterate and improve.

Business Talent Network | Allround designer (UX/UI), digital editor & usability researcher (intern)

September 2014 - January 2015

- Conducted usability tests for new platforms of the company. The goal was to make the platform more user friendly and engaging for the target group.
- Manage, design and edit the direct mailings and newsletters. Analyse the traffic it generated and use this to improve the user experience.
- Design additional (digital) products.